

4.2 Projection: The Gram-Schmidt Process

Definition: Let B and Q be vectors, $Q \neq \vec{0}$. The projection of B onto Q is

$$proj_Q(B) = B_0 = \frac{B \cdot Q}{Q \cdot Q} Q.$$

Let Q_1, Q_2, \dots, Q_m be an orthogonal basis for a subspace \mathcal{W} of \mathbb{R}^n and let $B \in \mathbb{R}^n$. The projection of B onto \mathcal{W} is

$$proj_{\mathcal{W}}(B) = B_0 = \frac{B \cdot Q_1}{Q_1 \cdot Q_1} Q_1 + \frac{B \cdot Q_2}{Q_2 \cdot Q_2} Q_2 + \dots + \frac{B \cdot Q_m}{Q_m \cdot Q_m} Q_m.$$

Fourier Theorem The vector $proj_{\mathcal{W}}(B) = B_0$ is the unique vector in \mathcal{W} such that $B_1 = B - B_0$ is perpendicular to \mathcal{W} .

Note: The Gram-Schmidt process allows us to take a basis A_1, A_2, \dots, A_n for \mathbb{R}^n and produce an orthogonal basis for \mathbb{R}^n .

Gram-Schmidt Process

Let A_1, A_2, \dots, A_n be a basis for \mathbb{R}^n . We produce an orthogonal basis as follows:

- (a) Let $Q_1 = A_1$.
- (b) Let $B_2 = proj_{Q_1}(A_2) = \frac{A_2 \cdot Q_1}{Q_1 \cdot Q_1} Q_1$.
- (c) Let $Q_2 = A_2 - B_2$.
- (d) Let $B_3 = proj_{span\{Q_1, Q_2\}}(A_3) = \frac{A_3 \cdot Q_1}{Q_1 \cdot Q_1} Q_1 + \frac{A_3 \cdot Q_2}{Q_2 \cdot Q_2} Q_2$.
- (e) Let $Q_3 = A_3 - B_3$.
- (f) etc.

In general, for $k = 0$:

$$\begin{aligned} \text{Let } B_{k+1} &= \frac{A_{k+1} \cdot Q_1}{Q_1 \cdot Q_1} Q_1 + \frac{A_{k+1} \cdot Q_2}{Q_2 \cdot Q_2} Q_2 + \dots + \frac{A_{k+1} \cdot Q_k}{Q_k \cdot Q_k} Q_k \\ &= proj_{span\{A_1, Q_2, \dots, Q_k\}}(A_{k+1}), \end{aligned}$$

and let $Q_{k+1} = A_{k+1} - B_{k+1}$.

Notice: By the Fourier Theorem, the new set $\{Q_1, Q_2, \dots, Q - n\}$ is an orthogonal basis for \mathbb{R}^n .

Theorem 1 Every subspace of \mathbb{R}^n has an orthogonal basis.

Theorem 2 Let \mathcal{W} be a subspace of \mathbb{R}^n and let $\{Q_1, Q_2, \dots, Q_n\}$ form an ordered orthonormal basis for \mathcal{W} . For each $X \in \mathcal{W}$, let X' denote the coordinate vector of X WRT their ordered basis. Then

- (a) The transformation that transforms each element of X of \mathcal{W} to its coordinate vector X' is a one-to-one transformation of \mathcal{W} onto \mathbb{R}^k .
- (b) For all $X, Y \in \mathcal{W}$ and for all scalars c ,

$$\begin{aligned}(X + Y)' &= X' + Y' \\ (cX)' &= cX'.\end{aligned}$$

- (c) For all $X, Y \in \mathcal{W}$

$$\begin{aligned}X \cdot Y &= X' \cdot Y' \\ |X| &= |X'|.\end{aligned}$$

Note: Theorem 2 states that sums of vectors, scalar multiplication, dot product, and length of vectors are “the same”, regardless of the orthonormal basis used for the vector space.

Definition: Two vector spaces are isomorphic if they are the same, only the vectors are (possibly) labeled differently in the two spaces.

Note: Theorem 2 then implies:

The Fundamental Theorem of Vector Spaces

Any n -dimensional vector space is isomorphic to \mathbb{R}^n .